



## Description

# INFORMATION PROCESSING METHOD, PROGRAM FOR REALIZING THE METHOD, AND RECORDING MEDIUM

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## Technical Field

The present invention relates to an information  
processing method, a program for realizing the method,  
10 and a recording medium on which the program is recorded.

## Background Art

In recent years, a system-on-chip (hereinafter  
15 referred to as "SOC") having a CPU (central processing  
unit) and a memory mounted on a single semiconductor chip  
has been developed. This SOC has the advantage that the  
bus width between the CPU and the memory can be increased,  
and is incorporated into a system as a constituent  
20 element. In this SOC, since the capacity of a mountable  
memory is limited according to the size of the chip, it  
is important to efficiently use the mounted memory.

There are various kinds of audio compression  
methods (Codec), such as MPEG1 Audio and MPEG2 Audio,  
25 which are recently used in music distribution and  
portable audio devices. In these methods, if a system  
for executing compression and expansion of audio data is  
constructed of a plurality of CPUs (multiprocessor), the  
load can be divided and a process which takes time with a  
30 single CPU can be processed at high speed. In other  
words, for example, by allocating a CPU to each codec, it

is possible to realize the transcoding operation of decoding data through a first CPU and simultaneously encoding the decoded data through a second CPU, and the operation of performing parallel encoding through  
5 different codecs.

Fig. 5 is a block diagram showing the construction of a conventional information processing system. As shown in Fig. 5, the conventional information processing system is equipped with a bus 3 as well as a chip 1, an  
10 external memory 110, a host CPU 111 and a server 120, all of which are interconnected by the bus 3. The chip 1 includes an internal memory 101, a DMA (Direct Memory Access) controller 102 which transfers an executable code or data from the external memory 110 directly to the  
15 internal memory 101, a first CPU 103, a second CPU 104, and a boot memory 105. The internal memory 101 formed in the chip 1 and the DMA (Direct Memory Access) controller 102, the first CPU 103, the second CPU 104 and the boot memory 105 are interconnected by a bus formed in the chip  
20 1.

The chip 1 having the above-mentioned construction is called a "loosely-coupled multiprocessor" because the chip 1 is equipped with a plurality of CPUs which operate independently of one another and share the internal  
25 memory 101.

In the information processing system having the above-mentioned construction, first, bootstraps for the first CPU 103 and the second CPU 104 are stored into the boot memory 105 in accordance with an instruction from  
30 the host CPU 111. Then, the first CPU 103 and the second CPU 104 download an executable code from the external

memory 110 or the server 120 on a network to the internal memory 101 by using the DMA controller 102 in accordance with the respective bootstraps, and activate the system.

The executable code is generated in the following manner. As shown in Fig. 6, programs created for the respective CPU provided in the chip 1 (a program for the first CPU and a program for the second CPU) and a program to be shared by a plurality of CPUs (a common library program) are compiled to generate object codes corresponding to the respective programs (an object code for a CPU 0, an object code for a CPU 1, and a common library object code).

Then, these object codes are linked to link information 505 containing top addresses for designating locations in the internal memory 101, and an executable code is generated. Accordingly, an executable code 506 thus generated describes instructions and data as well as allocation addresses in the internal memory 101. Fig. 6 shows by way of example the executable code 506 for causing the first CPU to realize the encoding operation in a codec A and the second CPU to realize the decoding operation in a codec B.

Then, the executable code 506 is loaded into the internal memory 101.

If the OS (Operating System) of the information system has dynamic libraries and a link function or supports virtual addresses by hardware, the OS generally can change the address of an executable code during loading of a program. However, in the case where the chip 1 is incorporated in a system provided with an OS having no function like the above-mentioned one or in a

system having no OS, the address of an executable code is fixed when the executable code is generated, so that a loading location for the code cannot be dynamically switched.

5           Accordingly, in order to enable the CPUs to operate by means of a plurality of codecs, it is necessary to hold codes corresponding to all assumable patterns in the internal memory 101 and the like. At this time, if there are a multiplicity of codecs desired to be used and all  
10 of the codes are not accommodated in the internal memory 101, the executable codes are held in the external memory 110, the server 120 or the like so that the kind of codec or the operation thereof can be switched by downloading being executed as the occasion demands.

15           However, as shown in Fig. 6, the code for the first CPU and the code for the second CPU are integrated in the conventional executable code 506, so that if only the operation of either one of the first CPU 103 and the second CPU 104 is to be switched, the whole of the  
20 executable code 506 needs to be reloaded into the internal memory 101.

          The switching of the operation in the conventional information processing system will be described below with reference to Figs. 7 and 8. Fig. 7 shows the case  
25 where the first to fourth instruction codes 212 to 215 are previously stored in the external memory 110 and the first instruction code 212 is first loaded into the internal memory 101. The second instruction code 213 contains a code which causes the first CPU 103 to perform  
30 the encoding operation by means of on a codec A and causes the second CPU 104 to perform the decoding

operation by means of a codec D. The third instruction code 214 contains a code which causes the first CPU 103 to perform the encoding operation by means of on a codec C and causes the second CPU 104 to perform the decoding operation by means of a codec B. The fourth instruction code 215 contains a code, which causes the first CPU 103 to perform the encoding operation by means of on the codec C and causes the second CPU 104 to perform the decoding operation by means of the codec D.

10       The operations of the first and second CPUs 103 and 104 shown in Fig. 7 will be described with reference to Fig. 8. First, in Step S1, the host CPU 111 resets the first CPU 103, and in Step S2, the host CPU 111 writes a bootstrap to the boot memory 105. Then, in Step S3, the  
15   host CPU 111 cancels the reset state of the first CPU 103. Then, in Step S4, the first CPU 103 executes the bootstrap written in the boot memory 105, and in Step S5, transfers via DMA, for example, the first instruction code 212 from the external memory 110 to the internal  
20   memory 101 by using the DMA controller 102.

      In Step S6, after the first CPU 103 confirms the completion of the transfer, the first CPU 103 resets the second CPU 104, and then activates the second CPU 104 by canceling the reset state of the second CPU 104. In Step  
25   S7, the first CPU 103 executes the instruction code for the first CPU 103 stored in the internal memory 101.

      In this manner, in Step S8, the first CPU 103 operates as the encoder of the codec A, and in Step S9, the second CPU 104 operates as the decoder of the codec B  
30   by executing the instruction code for the second CPU 104 stored in the internal memory 101.

At this time, since the instruction code for the first CPU and the instruction code for the second CPU are integrated as one instruction code as mentioned above, if, for example, the first CPU 103 is to be operated as the encoder of the codec C, the whole of the first instruction code 212 loaded in the internal memory 101 needs to be replaced with the third instruction code 214 even if the function of the second CPU 104 does not need to be changed.

10       Accordingly, the above-mentioned conventional information processing system has the following problems. First, since instructions for the first CPU 103 and instructions for the second CPU 104 are integrally compiled, the combination of instructions which form an executable code is fixed. For this reason, in order to enable a plurality of CPUs to operate by means of a plurality of codecs, it is necessary to hold compiled codes corresponding to individual operating states in the external memory 110 (or the server 120 on the network) in advance.

20       In addition, since one executable code is formed by instructions for the first CPU 103 and instructions for the second CPU 104 as mentioned above, the size of an executable code becomes large. Accordingly, the size of a code to be replaced in the internal memory 101 becomes large, so that code replacement time becomes long.

25       Furthermore, since one executable code is formed by instructions for the first CPU 103 and instructions for the second CPU 104 as mentioned above, even when, for example, the operation of only the first CPU 103 is to be changed as mentioned above, the operation of the second

CPU 104 must also be interrupted. In other words, for example, during the transcoding operation of encoding the result decoded by the second CPU 104 under the codec B, by means of the first CPU 103 under the codec A, only the operation of the first CPU 103 cannot be changed, and the decoder of the second CPU 104 must also be interrupted.

The present invention has been made in order to solve the above-mentioned problems, and an object of the present invention is to provide an information processing method for an information processing system having a plurality of CPUs, a program which realizes the information processing method, and a recording medium on which the program is recorded, which method is capable of reducing the necessary storage capacity of the system and enhancing the processing speed thereof, which also is capable of easily changing the function of each of the CPUs without affecting the operation of the other CPUs.

#### Disclosure of the Invention

The object of the invention is achieved by providing an information processing method, a program for realizing the information processing method, or a recording medium on which the program is recorded, the method being realized in a system in which a processor including a plurality of central processing units and internal storage means, external storage means in which are stored a common code to be executed in common by the plurality of central processing units and an instruction code to be executed respectively by a predetermined one of the central processing units, and host processing

means are interconnected by a bus, which method is characterized by including: a step of loading, by means of one of the central processing units, the common code and the instruction code defined to be executed by one of  
5 the central processing units, into the internal storage means from the external storage means in accordance with an instruction from the host processing means; a step of loading, by means of one of other central processing units, the instruction code defined to be executed by the  
10 one of other central processing units, into the internal storage means from the external storage means; and a step of executing the common code and the instruction codes defined to be executed by the central processing units, which are loaded in the internal storage means, by means  
15 of the respective central processing units.

According to this means, since each of the central processing units loads an instruction code defined to be executed by itself into the internal storage means and executes the instruction code loaded therein, the common  
20 code and the instruction codes can be efficiently stored in the external storage means, whereby it is possible to reduce the necessary storage capacity of the external storage means and the amount of information to be loaded from the external storage means into the internal storage  
25 means.

In addition, according to the information processing method, the program for realizing the information processing means, or the recording medium on which the program is recorded, which method further  
30 includes: a step of selectively resetting the central processing units by means of the host processing means; a



step of newly loading an instruction code defined to be executed by a selectively reset central processing unit, from the external storage means into the internal storage means by means of the selectively  
5 reset one itself in accordance with an instruction from the host processing means; and a step of executing, by means of the reset central processing unit, the instruction code defined to be executed by the reset central processing unit itself, which is newly loaded in  
10 the internal storage means, it is possible to easily change the function of the selected central processing unit without affecting the operation of the other central processing units.

#### 15 Brief Description of the Drawings

FIG. 1 is a diagram explaining an information processing of an embodiment of the present invention.

FIG. 2 is a diagram explaining an executable code  
20 of the embodiment of the present invention.

FIG.3 is a flow chart showing an operation of a first CPU and a second CPU shown in FIG. 1.

FIG.4 is a flow chart showing an example of a method of a function change method as opposed to the  
25 first CPU shown in FIG. 1.

FIG.5 is a block diagram showing a structure of s conventional information system.

FIG. 6 is a figure explaining conventional executable code.

30 FIG. 7 is a diagram explaining an operation of the information system shown in FIG. 5.

FIG. 8 is a flow chart showing an operation of a first CPU and a second CPU shown in FIG. 5.

#### Best Mode for Carrying Out the Invention

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An embodiment of the present invention will be described below in detail with reference to the accompanying drawings. Throughout the drawings, the same reference numerals are used to denote the same or  
10 corresponding sections.

Fig. 1 is a diagram for explaining information processing according to the embodiment of the information processing system. As shown in Fig. 1, the information processing according to the embodiment is realized by an  
15 information processing system including a host CPU 411 and a chip 1 as well as an external memory 110 all of which are interconnected by a bus 3. The chip 1 is provided with a DMA controller 102, a first CPU 103, a second CPU 104, a boot memory 105, and an internal memory  
20 101 all of which are interconnected by an internal bus.

It is to noted that even in an information system equipped with a server on a network connected to the bus 3, in place of the external memory 110 or in combination with the external memory 110, the information processing  
25 according to the present embodiment may be realized.

An executable code according to the present embodiment, which is to be executed in the information processing system, will be described below with reference to Fig. 2. In the present embodiment, a common object  
30 code is linked to object codes to be executed by the respective first and second CPUs 103 and 104 and

executable codes for the respective first and second CPUs 103 and 104 are generated so that the first CPU 103 and the second CPU 104 can operate independently.

In other words, as shown in Fig. 2, an object code  
5 for the first CPU is generated by compiling a program for the first CPU to be executed by the first CPU 103, while an object code for the second CPU is generated by compiling a program for the second CPU to be executed by the second CPU 104. In addition, a common library object  
10 code is generated by compiling a common library program to be executed by the first and second CPU 103 and 104.

Then, link information 302 which describes a common-library top address indicating a storage location for the common object code in the internal memory 101 and  
15 a first-CPU top address indicating a storage location for the first-CPU object code in the internal memory 101 is linked to the object code for the first CPU and the common library object code and an executable code 305 is generated, while link information 304 which describes the  
20 same common-library top address and a second-CPU top address indicating a storage location for the second-CPU object code in the internal memory 101 is linked to the object code for the second CPU and the common library object code and an executable code 306 is generated.

25 Each of the top addresses is determined by taking into account a storage capacity which is necessary for the corresponding object code to be stored in the internal memory 101.

A text command for reading is created in a common  
30 library area in which the common object code is written, while in an area in which the object code for the first

CPU 103 or the second CPU 104 is written, a text command for reading and a readable/writable data area are created.

The common object codes contained in an object code 301 and an object code 303 are completely the same, and  
5 the top addresses corresponding to the common object codes contained in the link information 302 and 304 are also the same. Accordingly, when both the executable codes 305 and 306 are loaded into the internal memory 101, the common object code is shared as shown in Fig. 2.

10 Accordingly, in the information processing according to the present embodiment, one common object code is shared by the first CPU 103 and the second CPU 104 as will be described later, so that the necessary capacity of the internal memory 101 is decreased.

15 An information processing method using the executable codes 305 and 306, which is realized in the above-mentioned information processing system, will be described below with reference to Fig. 1.

As shown in Fig. 1, three kinds of executable files,  
20 i.e., a common library 412, a first CPU code group CG0 and a second CPU code group CG1, are previously stored in the external memory 110. The first CPU code group CG0 contains an instruction code 413 which causes the first CPU 103 to operate as the encoder of a codec A and an  
25 instruction code 415 which causes the first CPU 103 to operate as the encoder of a codec C. The second CPU code group CG1 contains an instruction code 414 which causes the second CPU 104 to operate as the decoder of a codec B and an instruction code 416 which causes the second CPU  
30 103 to operate as the decoder of a codec D.

The common library 412 contains instructions to be

shared by the first CPU 103 and the second CPU 104, and addresses designating allocations for the respective instructions in the internal memory 101, and top addresses are determined in advance. The instruction  
5 codes 413 and 415 contain instructions to and data for the first CPU 103 as well as addresses indicating allocations for the instructions and the data in the internal memory 101. Similarly, each of the instruction  
10 codes 414 and 416 contains instructions to and data for the second CPU 104 as well as addresses indicating allocations for the instructions and the data in the internal memory 101.

At the time of initial activation, the common library 412, the instruction code 413 for the first CPU  
15 and the instruction code 414 for the second CPU are loaded into the internal memory 101 by using a bootstrap. At this time, since the common library 412 is shared by the first CPU 103 and the second CPU 104, the common library 412 needs only to be loaded into the internal  
20 memory 101 once.

In the present embodiment, the storage area of the internal memory 101 is previously divided into a first area R1, a second area R2 and a third area R3, and the common library 412 is stored into the first area R1, the  
25 instruction codes 413 and 415 for the first CPU are stored into the second area R2, and the instruction codes 414 and 416 for the second CPU are stored into the third area R3.

The information processing according to the present  
30 invention will be described below in more detail with reference to Fig. 3. In Step S1, the host CPU 411 resets

the first CPU 103, and in Step S2, the host CPU 411  
resets the second CPU 104. Then, in Step S3, the host  
CPU 411 writes a bootstrap for the first CPU to the boot  
memory 105, and in Step S4, the host CPU 411 writes a  
5 bootstrap for the second CPU to the same boot memory 105.

In Step S5, the host CPU 411 cancels the reset  
state of the first CPU 103, and in Step S6, the host CPU  
411 cancels the reset state of the second CPU 104.

In Step S7, in accordance with an instruction from  
10 the host CPU 411, the first CPU 103 executes the  
bootstrap for the first CPU stored in the boot memory 105,  
and the first CPU 103 DMA-transfers the common library  
412 and the instruction code 413 for the first CPU from  
the external memory 110 to the internal memory 101 by  
15 using the DMA controller 102.

Then, in Step S8, in accordance with an instruction  
from the host CPU 411, the second CPU 104 executes the  
bootstrap for the second CPU stored in the boot memory  
105, and the second CPU 104 DMA-transfers the instruction  
20 code 414 for the second CPU from the external memory 110  
to the internal memory 101 by using the DMA controller  
102.

Then, in Step S9, after the first CPU 103 confirms  
that the DMA transfer of the instruction code 413 has  
25 been completed, the first CPU 103 executes the  
instruction code 413 for the first CPU stored in the  
internal memory 101. In Step S10, after the second CPU  
104 confirms that the DMA transfer of the instruction  
code 414 has been completed, the second CPU 104 executes  
30 the instruction code 414 for the second CPU stored in the  
internal memory 101.

In Step S9 and Step S10, if necessary, the first CPU 103 and the second CPU 104 read and execute the common library 412 stored in the internal memory 101.

In this manner, in Step S11, the first CPU 103  
5 starts operating as the encoder of the codec A, and in Step S12, the second CPU 104 starts operating as the decoder of the codec B.

An information processing method for changing the function of the first CPU 103 or the second CPU 104 will  
10 be described below with reference to Figs. 1 and 4. In the information processing method according to the present embodiment, when at least either one of the first CPU 103 and the second CPU 104 is to be changed, it is necessary to replace the instruction code for the first  
15 CPU or the second CPU which is loaded in the internal memory 101.

Accordingly, when the function of the first CPU 103 is to be changed, another instruction code for the first CPU contained in the first CPU code group CG0 is loaded  
20 into the internal memory 101, and the loaded instruction code is executed, whereas when the function of the second CPU 104 is to be changed, another instruction code for the second CPU contained in the second CPU code group CG1 is loaded into the internal memory 101, and the loaded  
25 instruction code is executed.

At this time, each of the CPUs reads the code written in the common library 412 and executes read/write of data in a data area for each of the CPUs in the internal memory 101, so that the above-mentioned  
30 replacement of instruction codes is prevented from affecting the operation of the other CPU.

A specific example of a function-changing method for the first CPU 103 shown in Fig. 1 will be described below in detail with reference to Fig. 4.

First, in Step S1, the first CPU 103 encodes data by  
5 using the codec A as described above, and the second CPU 104, as described above, decodes the data encoded by the operation of the first CPU 103.

Then, in Step S2, the host CPU 411 resets the first CPU 103. Then, in Step S3, the host CPU 411 writes a  
10 bootstrap for the first CPU to the boot memory 105.

In Step S4, the host CPU 411 cancels the reset state of the first CPU 103. Furthermore, in Step S5, the first CPU 103 executes the bootstrap written to the boot memory 105, and the first CPU 103 DMA-transfers only the  
15 instruction code 415 for the first CPU from the external memory 110 to the internal memory 101 by using the DMA controller 102.

Then, in Step S6, after the first CPU 103 confirms that the DMA transfer of the instruction code 415 has  
20 been completed, the first CPU 103 executes the instruction code 415 stored in the internal memory 101. In this manner, the function of the first CPU 103 is changed, and in Step S7, the first CPU 103 functions as the encoder of the codec C.

25 As described above, in the information processing method according to the embodiment of the present invention, the common library 412 stored in the external memory 110 or a server 120 is shared by the first CPU 103 and the second CPU 104. An object code to be executed by  
30 each of the CPUs is independently stored in the external memory 110 or the like, and the object code is loaded



into the internal memory 101 as a unit.

Thus, according to the information processing method according to the embodiment of the present invention, it is possible to change the function of each of the CPUs without affecting the operation of the other, and it is also possible to reduce the sizes of codes to be held in the external memory 110 and the like.

In addition, according to the information processing method according to the embodiment of the present invention, since the size of an instruction code in the internal memory 101 to be replaced when the above-mentioned function is to be changed is reduced, the function of each of the CPUs can be changed at high speed.

The information processing method may be written with a program to be executed by a computer, and the program may be recorded on a recording medium such as a flexible disk or a CD-ROM. Accordingly, by executing the program through a computer, it is possible to easily realize the information processing method according to the present embodiment.

As is apparent from the foregoing, according to the information processing method according to the embodiment of the present invention, audio compression/decompression programs based on a plurality of codecs may be efficiently held in the external memory 110, and a program (instruction code) to be executed by a certain CPU may be replaced without affecting the operation of another CPU.

### Industrial Applicability

According to an information processing method

according to the present invention, a program for realizing the method, or a recording medium on which the program is recorded, it is possible to reduce the storage capacity necessary for external storage means and the  
5 amount of information to be loaded from the external storage means into internal storage means. Accordingly, it is possible to reduce the scale and the cost of the system, and it is also possible to enhance the information processing speed in the system.

10 In addition, according to the information processing method according to the present invention, the program for realizing the method, or the recording medium on which the program is recorded, it is possible to easily change the function of a selected central  
15 processing unit without affecting the operation of another central processing unit, whereby it is possible to enhance the versatility of the system while ensuring the reliability of operation.